

CRYSTALS-Dilithium: A Lattice-Based Digital Signature Scheme

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- *New*: Very efficient implementation

Principal Design Considerations

- Easy to implement securely – No Gaussian sampling
- Small total size of public key + signature
 - Among the smallest total size of all NIST submissions (Falcon is smaller)
- Conservative parameter selection
- Modular design
 - Use of Module-LWE/SIS allows to work over the same small ring for all security levels: Arithmetic needs only be optimized once and for all

Choice of Ring

Strategy: Choose smallest ring dimension n that gives main advantages of Ring-LWE

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Dimension $n = 256$ is enough to get sufficiently large set of small norm challenges

Fully splitting prime q allows for NTT-based multiplication (more about this later)

$$R = \mathbb{Z}_{2^{23}-2^{13}+1}[X]/(X^{256} + 1)$$

Simplified Scheme

Key generation:

$$\mathbf{A} \leftarrow R^{5 \times 4}$$

$$\mathbf{s}_1 \leftarrow S_5^4, \mathbf{s}_2 \leftarrow S_5^5$$

$$\mathbf{t} = \mathbf{A}\mathbf{s}_1 + \mathbf{s}_2$$

$$pk = (\mathbf{A}, \mathbf{t}), sk = (\mathbf{A}, \mathbf{t}, \mathbf{s}_1, \mathbf{s}_2)$$

Verification:

$$c' = H(\text{High}(\overbrace{\mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{s}_2}^{=\mathbf{w} - \mathbf{c}\mathbf{s}_2}), M)$$

If $\|\mathbf{z}\|_\infty \leq \gamma - \beta$ and $c' = c$, accept

Signing:

$$\mathbf{y} \leftarrow S_\gamma^4$$

$$\mathbf{w} = \mathbf{A}\mathbf{y}$$

$$c = H(\text{High}(\mathbf{w}), M) \in B_{60}$$

$$\mathbf{z} = \mathbf{y} + \mathbf{c}\mathbf{s}_1$$

If $\|\mathbf{z}\|_\infty > \gamma - \beta$ or $\|\text{Low}(\mathbf{w} - \mathbf{c}\mathbf{s}_2)\|_\infty > \gamma - \beta$, restart

$$sig = (\mathbf{z}, c)$$

Public Key Compression

Verification:

$$c' = H(\text{High}(\mathbf{Az} - \mathbf{ct}), M)$$

If $\|\mathbf{z}\|_\infty \leq \gamma - \beta$ and $c' = c$, accept

Decompose $\mathbf{t} = \mathbf{t}_1 2^{14} + \mathbf{t}_0$ and put only \mathbf{t}_1 into public key (23 \rightarrow 9 bits per coefficient)

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For verification we need to compute

$$\text{High}(\mathbf{Az} - \mathbf{ct}) = \text{High}(\mathbf{Az} - \mathbf{ct}_1 2^{14} - \mathbf{ct}_0)$$

Include carries from adding $-\mathbf{ct}_0$ in signature $\rightarrow \text{High}(\mathbf{Az} - \mathbf{ct}_1 2^{14})$ can be corrected

Security

Tight reduction, even in quantum random oracle model, from *SelfTargetMSIS* and Module-LWE/SIS [KLS18]:

$$\text{Adv}^{\text{SUF-CMA}}(A) \leq \text{Adv}^{\text{MLWE}}(B) + \text{Adv}^{\text{SelfTargetMSIS}}(C) + \text{Adv}^{\text{MSIS}}(D) + 2^{-254}$$

Given matrix \mathbf{A} , find short vector \mathbf{y} , challenge polynomial c and message M such that

$$\text{H} \left((\mathbf{I} \mid \mathbf{A}) \begin{pmatrix} \mathbf{y} \\ c \end{pmatrix}, M \right) = c$$

SelfTargetMSIS has non-tight reduction with standard forking lemma argument from Module-SIS

Implementation

Reference and AVX2 optimized implementations on

<https://github.com/pq-crystals/dilithium>

Main Operations:

- Polynomial multiplication in fixed ring $R = \mathbb{Z}_{2^{23}-2^{13}+1}[X](X^{256} + 1)$
- Expansion of the SHAKE XOF
 - Independent sampling of polynomials: Allows for parallel use of SHAKE

Constant Time

Our implementations are fully protected against timing side channel attacks

In particular: No use of the C `'%'`-operator

Note: Sampling of challenge polynomials is not constant-time and does not need to be

Speed of Reference Implementation

	Key generation	Signing	Signing (average)	Verification
Multiplication	89,591	987,666	1,280,053	143,924
SHAKE	178,487	314,570	377,068	161,079
Modular Reduction	11,944	120,793	163,017	10,626
Rounding	6,586	108,412	137,324	11,821
Rejection Sampling	60,740	76,893	94,607	28,082
Addition	8,008	58,696	79,498	10,723
Packing	7,114	17,183	18,856	8,883
Total	381,178	1,778,148	2,260,429	396,043

Median cycles of 5000 executions on Intel Skylake i7-6600U processor

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We immediately get a 4x speed-up in multiplication time from saving NTTs compared to Karatsuba multiplication

Note: In our reference implementation NTTs still make up for the most time consuming operation

AVX2 optimized Implementation

Optimizations:

- Vectorized NTT in assembly
- 4-way parallel SHAKE
- Better public key and signature compression
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Recent update: > 40% faster compared to TCHES paper

New Fast Vectorized NTT Implementation

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	Dilithium	Floating point	Kyber (16bit)	Saber (16bit)
NTT	1,382	2,989	393	—
Inverse NTT	1,292	3,215	366	—
Full multiplication	4,288	10,042	1,162	3,810

Roughly 2x speed-up over floating point NTT

Speed of AVX2 optimized Implementation

	Key generation	Signing	Signing (average)	Verification
Multiplication	15,794	155,721	201,347	25,471
SHAKE	96,779	170,232	205,847	90,921
Modular reduction	1,034	7,902	10,541	708
Rounding	728	7,541	9,904	2,479
Rejection sampling	62,272	67,193	81,278	27,737
Addition	8,028	46,755	62,453	8,659
Packing	6,997	16,200	17,526	8,712
Total	199,306	510,298	635,019	174,951

Questions?

Module LWE (aka Generalized LWE)

Polynomial ring: $R = \mathbb{Z}_q[X]/(X^n + 1)$

It is hard to distinguish between uniform vector $\mathbf{t} \in R^k$ and \mathbf{t} of the form

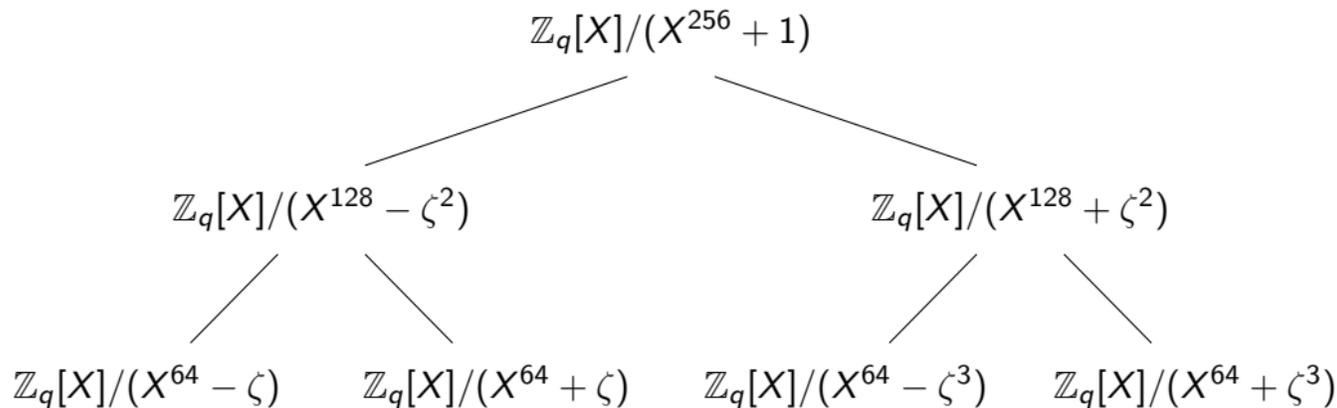
$$\mathbf{t} = \begin{pmatrix} t_1 \\ \vdots \\ t_k \end{pmatrix} = \underbrace{\begin{pmatrix} a_{1,1} & \cdots & a_{1,l} \\ \vdots & \ddots & \vdots \\ a_{k,1} & \cdots & a_{k,l} \end{pmatrix}}_{\text{uniform, public}} \underbrace{\begin{pmatrix} s_{1,1} \\ \vdots \\ s_{1,l} \end{pmatrix}}_{\text{short}} + \underbrace{\begin{pmatrix} s_{2,1} \\ \vdots \\ s_{2,k} \end{pmatrix}}_{\text{short}}$$

Conservative parameters: Coefficients of $s_{i,j}$ are from $\{-5, \dots, 5\}$

- \mathbf{s}_1 lives in a *module* over R of rank l
- Ring-LWE is special case where $l = 1$ and \mathbf{s}_1 lies in the *ring* R
- Plain LWE is special case when the dimension n of the ring is 1 so that $R = \mathbb{Z}_q$.
- Security: Effective dimension over \mathbb{Z}_q is $l \cdot n$

NTT Multiplication

Suppose $\zeta \in \mathbb{Z}_q$ is a primitive 8-th root of unity, i.e. $\zeta^4 = -1$.



Advantages of NTT Multiplication

Consider the matrix-vector product

$$\begin{pmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \\ w_5 \end{pmatrix} = \begin{pmatrix} a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} \\ a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} \\ a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} \\ a_{4,1} & a_{4,2} & a_{4,3} & a_{4,4} \\ a_{5,1} & a_{5,2} & a_{5,3} & a_{5,4} \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{pmatrix}$$

This needs 20 multiplications or 60 NTTs for full NTT-based multiplications

With NTT-based multiplication, the $a_{i,j}$ can be directly sampled in their NTT representation

Also only one inverse NTT per row necessary

We only need to compute 9 NTTs for the matrix-vector product