

# Secure Data Retrieval on the Cloud: Homomorphic Encryption meets Coresets

Adi Akavia (University of Haifa), Dan Feldman (University of Haifa),  
Hayim Shaul (University of Haifa)

CHES `19

# Motivation

- Useful building block - many applications
- Shows link between secure computation and coresets

# Motivation

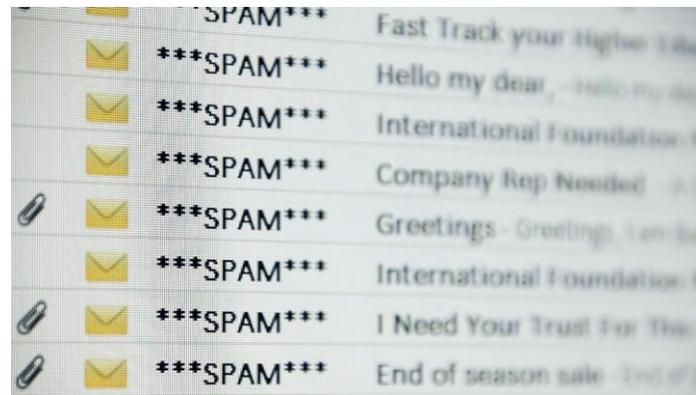
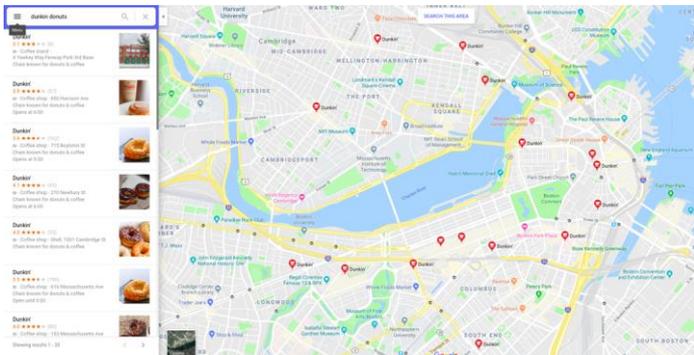
Many algorithms follow these lines:

Input:  $n$  items  $(d_1, \dots, d_n)$

Find: items that match a filter

Report: those items

$$\text{IsMatch}(d_i, q) = x_i \in \{0,1\}$$

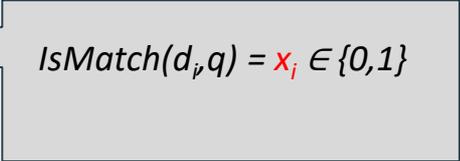


# Problem - Efficient w.r.t. communication

Input:  $n$  items  $(d_1, \dots, d_n)$

Query: a filter  $IsMatch(\cdot, q)$

Report: All indices  $i$  such that  $x_i = 1$


$$IsMatch(d_i, q) = x_i \in \{0, 1\}$$



Easy to extend: report  $d_i$  s.t.  $x_i=1$

Many indices - report all. We therefore assume at most  $s \ll n$  matches

We want: comm. complexity = function of  $s$

# Additive/Fully Homomorphic Encryption

The image contains a dense collection of mathematical content:

- Formulas:**
  - $a+c=b+d$ ,  $x \operatorname{Arth} t = \ln \left( \frac{1+t}{1-t} \right)$ ,  $\operatorname{ch} z = \frac{1+t^2}{1-t^2}$
  - $(-1 < t < 1) \operatorname{sh} x = \frac{2t}{1-t^2}$ ,  $\prod_{i=1}^n y_i$
  - $4 \cos \omega t$ ,  $t = \frac{\pi}{\omega}$
  - $(a-b)(c-d) = (ac-bd)$
  - $\operatorname{ch} x = \frac{1}{2} \operatorname{sh} 2x$ ,  $\prod_{i=1}^m y_{n+i}$
  - $\frac{2 dt}{1-t^2}$ ,  $\operatorname{sh}^2 x = \frac{1}{2} (\operatorname{ch} 2x - 1)$
  - $\operatorname{ch}^2 x = \frac{1}{2} (\operatorname{ch} 2x + 1)$
  - $\sum_{x=1}^m (a_x b_x)$ ,  $\operatorname{th} \frac{\pi}{2} = t$
  - $\int f(x,y,z) dz$ ,  $x \operatorname{Arth} t = \ln \left( \frac{1+t}{1-t} \right)$
  - $\sum_{i=1}^d x_i + \sum_{i=1}^n x_{n+i}$ ,  $\operatorname{ch}^2 x \cdot \operatorname{sh}^2 x = 1$ ,  $a+c=b+d$
  - $\int f(x,y,z) dT$ ,  $\int_a^b \int_c^d \int_0^f f(x,y,z)$
- Diagrams:**
  - A triangle with sides  $h_1$ ,  $h_2$ ,  $h$  and angle  $\varphi_1$ .
  - A coordinate system with a sine wave  $4 \cos \omega t$  and a dashed line at  $3\pi$ .
  - A 3D coordinate system with axes  $x, y, z$  and a tetrahedron.
- Equations:**
  - $(a-b)(c-d) = (ac-bd)$
  - $\operatorname{sh} x \operatorname{ch} x = \frac{1}{2} \operatorname{sh} 2x$ ,  $\rho^r = i$
  - $\int \int \int f dV = a \int \int \int f dV$
  - $m = \int \int \int \rho(x,y,z) dV$
  - $\operatorname{ch}^2 x \cdot \operatorname{sh}^2 x = 1$

# Fully Homomorphic Encryption (FHE)

Public key encryption scheme.

$$\mathbf{Enc}(x, pk) = [x]$$

$$\mathbf{Dec}([x], sk) = x$$

$$\mathbf{Dec}(\mathbf{Add}([x], [y])) = x+y$$

$$[x]+[y] ; [x]+y$$

$$\mathbf{Dec}(\mathbf{Mul}([x], [y])) = xy$$

$$[x][y] ; [x]y = [x]+[x]+[x]+...$$

# Any algorithm can be implemented

Any polynomial can be evaluated with FHE

Any algorithm can be expressed as a polynomial of the input

Objective: keep the degree small

# Our Results

	Our Results	Direct Approach
Report all $s$ matches	<b>Degree:</b> $d$ <b>Comm:</b> $O(s^2 \log^2 n)$ <b>Client:</b> $(s \log n)^{O(1)}$	<b>Degree:</b> $O(d n)$ <b>Comm:</b> $O(s \log n)$ <b>Client:</b> $O(s \log n)$

$d = \text{degree}(\text{isMatch})$

# Example: Report all **DD** <1 mile away

Input: Dunkin store gps ( $d_1, \dots, d_n$ )

Query:  $[location]$

$x_i = isMatch(d_i, [location])$   
 $dist(d_i, [location]) < 1mile$

Report  $i$  s.t.  $x_i=1$

$n = \text{Gazillion}$   
 $s < 10$

A Dunkin service to find  
the nearest store

Without telling where you  
are.

Without downloading the  
entire database.

# Direct Approach

## Input:

binary  $(x_1, \dots, x_n)$  with at most  $s$  1's

## Output:

Output[1] - index of 1<sup>st</sup> 1 in  $(x_1, \dots, x_n)$

Output[2] - index of 2<sup>nd</sup> 1 in  $(x_1, \dots, x_n)$

...

Output[s] - index of  $s^{\text{th}}$  1 in  $(x_1, \dots, x_n)$

# Direct Approach

(1,0,0,..., 1,0,0,1,0,0,1...)

$$\text{Output}[t] = \sum_{j=1}^n j \cdot x_j \cdot \text{isEqual}(x_1+x_2+\dots+x_{j-1}, t-1)$$

*isEqual(a,b)* = returns 1 if  $a=b$ , 0 otherwise.

Tests if there are  $(t-1)$  matches in  $x_1, \dots, x_{j-1}$

Using Fermat's Little Theorem:

$$\text{isEqual}(a,b) = 1 - (a-b)^{p-1} \bmod p$$

Since  $p > n$  the degree is  $\Theta(n)$

# Coresets for FHE

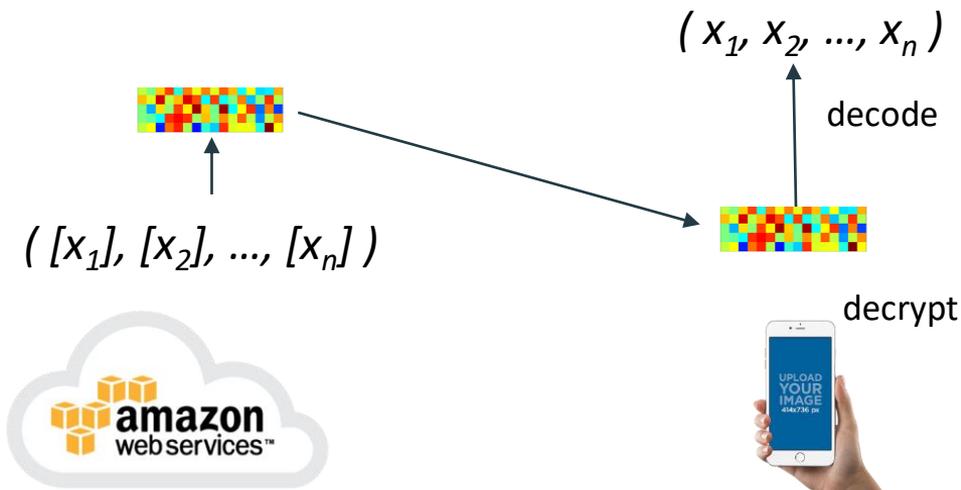
“Borrowed” from  
computational geometry:

$C$  is a coreset of  $P$  if:

(1)  $C$  is short

(2)  $P := \text{Decode}(C)$  is efficient

We will transform  $(x_1, \dots, x_n)$  to  
a different representation to  
improve performance.



# Indyk-Ngo-Rudra (2010) Sketch

A ( $s, n$ ) sketch matrix

$$S \in \{0, 1\}^{k \times n}$$

transforms a long vector

$$x \in \{0, 1\}^n \text{ with at most } s \text{ 1's}$$

into a short vector

$$y = S \cdot x \in \{0, \dots, s\}^k \text{ s.t.}$$

there exists Decode alg., where  $x = \text{Decode}(y)$ .

## Example (1,7) Sketch Matrix

$$S = \begin{pmatrix} 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{pmatrix} \quad \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

Because multiplying by a 1-sparse vector  $x \in \{0,1\}^7$  with 1 at the  $i$ -th place gives the  $i$ -th column of  $S$  which is the binary rep. of  $i$ .

Decode: parse binary value.

# Indyk-Ngo-Rudra (2010):

For every  $s, n$  exists a

$(s, n)$ -sketch matrix  $S \in \{0, 1\}^{k \times n}$

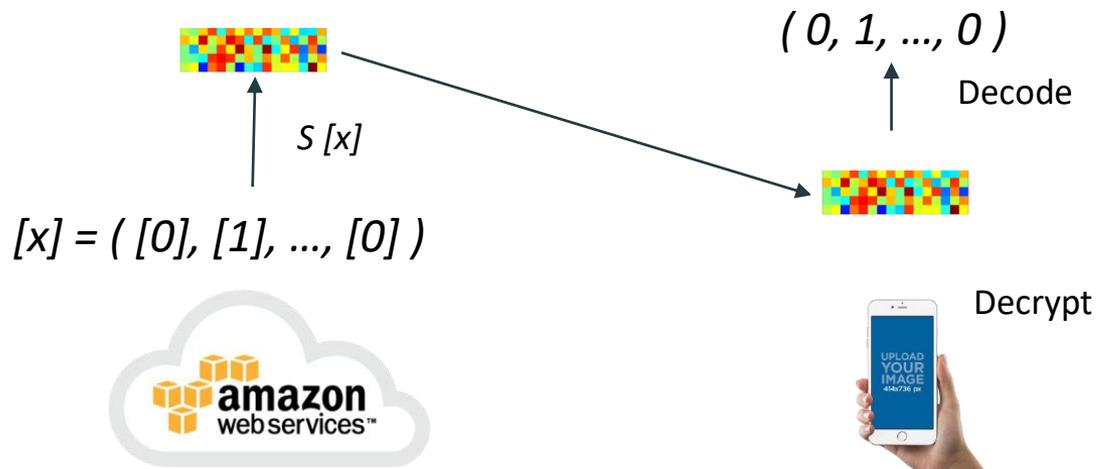
With

$k = O(s^2 \log n)$

and decode time

$\text{Poly}(k)$

# Coresets for Report



# Polynomial Degree Analysis

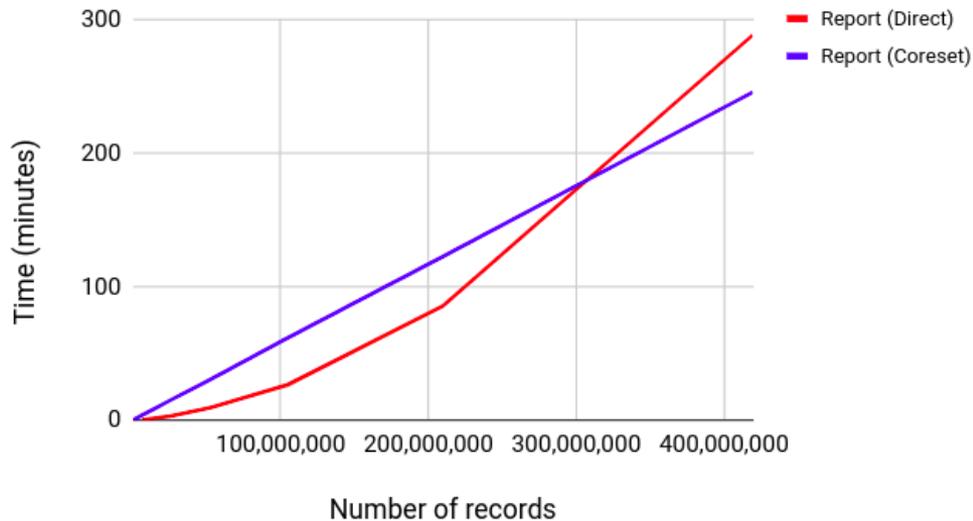
Since  $S \in \{0,1\}^{k \times n}$  is clear text, multiplying  $S[x]$  can be done by adding elements of  $x$ .

The Degree is therefore 1. - Additive HE is enough.

# Experimental Results

- HElib
- 64 cores

Report protocols running times



# Conclusion

- Using coresets we can improve performance
- Report a  $s$  sparse vector of size  $n$  requires only **additive HE**

# Open Problems

- More coreset applications
- Improve constants

Thank You